

## **Card Reader - Surface mount**

The **Kadex**® Card Reader is designed as a surface mount MIFARE reader for applications such as access control and time registration.

It supports transponders according to the ISO14443 - A standard.

The Card Reader can be used in online and offline operation. In absence of the Ethernet connection, the reader will automatically switch to offline mode. Predefined TAGS (up to 100 pieces) will have access in the offline mode.

Because of the 100/10BASE-T Ethernet interface is the ideal reader for easy integration into an existing LAN environment.

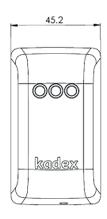
The integrated Power over Ethernet ensures an easy and safe installation.

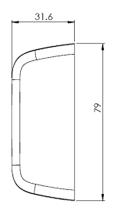
Flush-mounted box must have:

- A minimum space of 57x31 mm in vertical and straight line.
- We recommend using a wall box with a rotating ring.
- Flush-mounted box must be at least 40 mm deep.

All inputs and outputs such as LEDs, buzzer and relay contacts are controlled by the Kadex Pro Server.

Software updates and upgrades can be installed remotely (FOTA) from the Kadex Pro Server. The Kadex Pro Server automatically checks the product for correct operation.







## VARIATIONS

Card Reader Surface Mount - white	210104200
Card Reader Surface Mount - black	210104203

## General Information

Housing	PC/ABS
Colour	White, off-white, black
Weight	210 gram
Protection class	IP 20
Operation Frequency	13.56 MHz
Power supply	Power over Ethernet (PoE) IEEE802.3af (44-54V DC)
Current consumption	<1W
Supported tags	Mifare classic, ultralight, 1k, 4k
Antenna	Integrated
Installation wire diameter	2.5 mm2
Feedback	Buzzer, RGB LED
Measurements	See drawing
Temperature range	
Operation	-10 °C up to 40 °C
Storage	-20 °C up to 70 °C
Relative air humidity	90% at 25 ° C
Relative air humidity	90% at 25 ° C

## CE conformity according to directive 2014/53/EU (RED)

Radio	EN 302 291-2 V1.1.1
EMC	EN 301 489-3:V1.4.1
Safety	EN 62368-1:2014 + A11:2017
Environment	RoHS 2011/65/EU

<sup>\*</sup> Valid for item

Scope of delivery:

- Card Reader Flush Mount